# Users Equal Distribution on Multi-PPPoe Servers

**Using RouterBoard and RouterOS** 

Charbel Matta – Fast2serv , Lebanon.

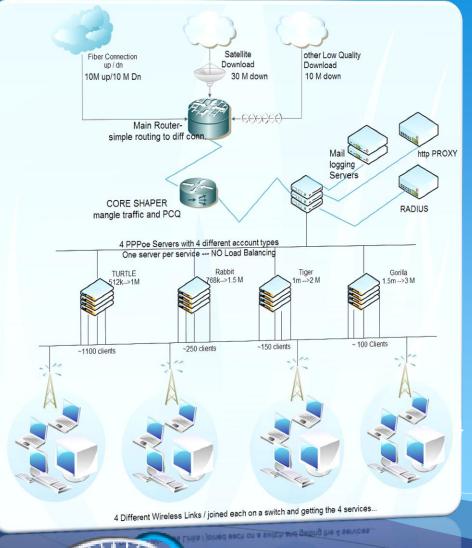
MuM Dubai – Aug 2012.







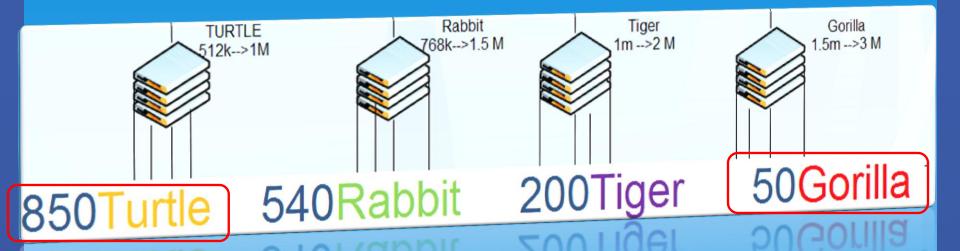
# Current Scenario – Case Study:



- Wisp had the following:
- Approx ~1500+ users (10% monthly growth)
- **4 Different wireless Links**
- **4 PPPoe servers**
- 4 account types and Service



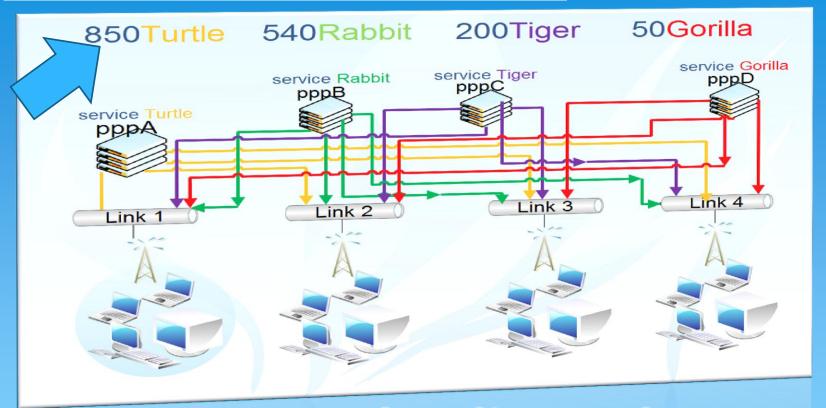
# Case Study: ppp distribution



- 4 Services are offered with different prices
- -This is giving unbalanced distribution as pppoe clients per one concentrator
  - ex: gorilla have ~50 clients turtle have ~850



#### Current Scenario – Closer Look:

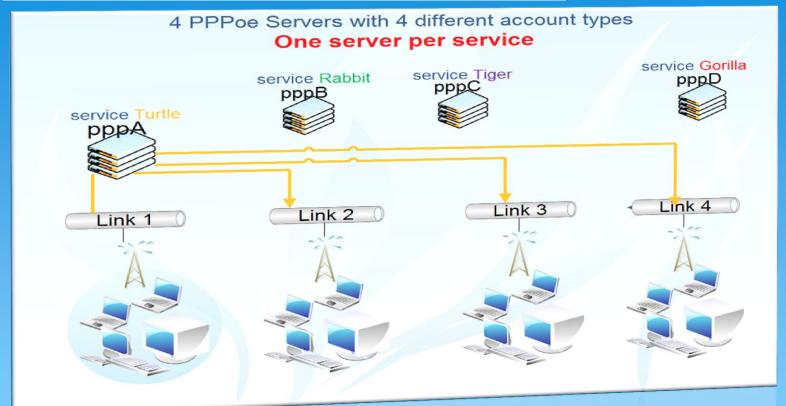


as demand is more on low cost Account Normaly pppA(turtle) is congested ~ 900Users

**NO Load Balancing** 



#### Current Scenario – Closer Look:

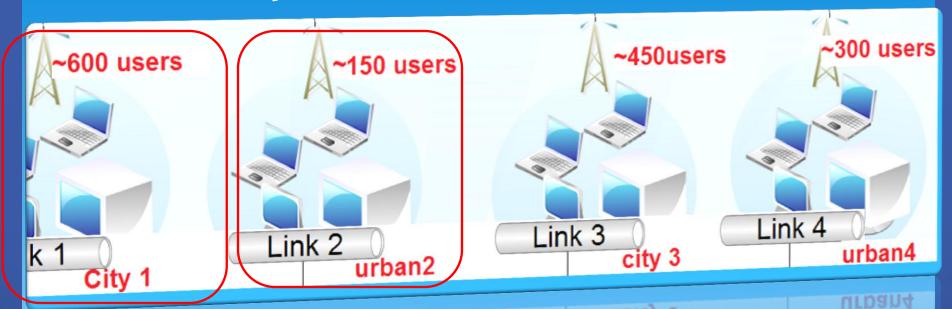


Each Server have 4 interfaces serving all 4 Links one interface for every link

One Server per Service



# Case Study: wireless Links



-All 4 links serves different areas (city and suburbs)

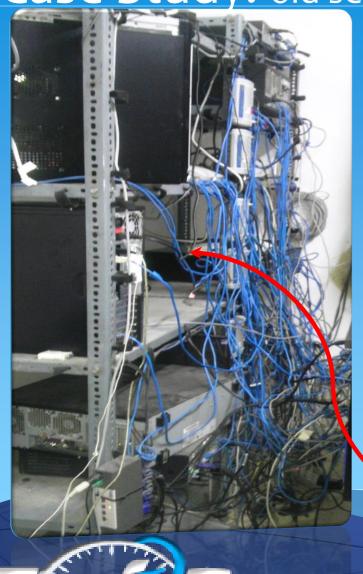
urban2

thus it is not possible to have one server per link ex: link 1 have total of ~600 clients and link2 d have only ~150



city 3

Case Study: old servers



Old Servers are all x86 running routerOS with low resources.

No Organisation – Chaos

the clients are divided into 4 different wireless links then joined with basic switches along with one interface from each concentrator.

Where is pppA ????
True Cable Jungle

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# Case Study: Requirements

Chaos needs reorganization and New Topology...

- Old Servers Systems Needs to be replaced...
- All 4 links must be joined in one network somehow...
- Need load balance pppoe on all 4 servers.
- Need System scalability
   (as growth is ~150+ users/month)





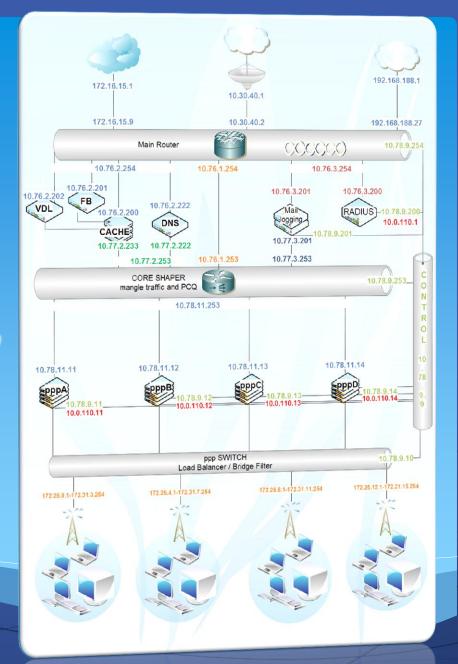
# Solution: topology

Chaos needs reorganization and New Topology, how?

**Design New Topology** 







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#### Solution: Hardware

Old Servers Needs to be replaced

What To Choose ???



RB1100AHx2





Dual Core

2GB

13 Gbits ports

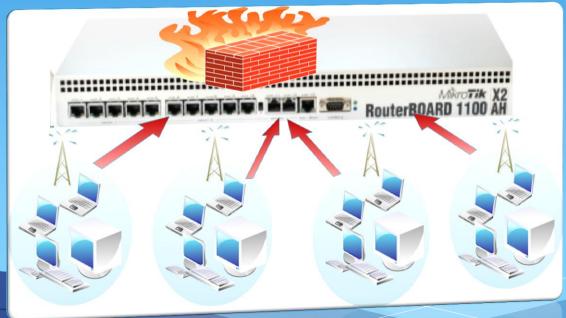


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# Solution: Bridge

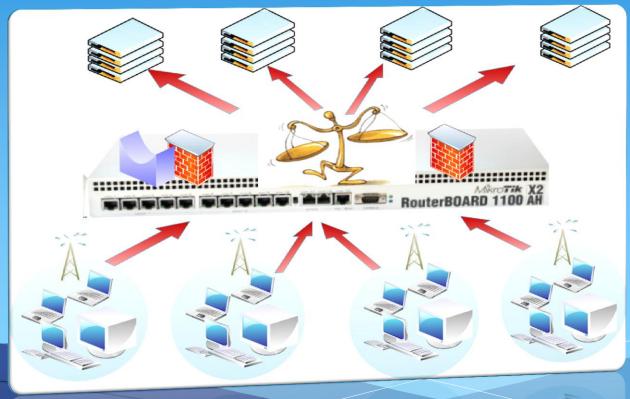
Wireless Links Needs to Be Joined together, How?

Bridge ALL Links and use routerOS Firewall Bridge



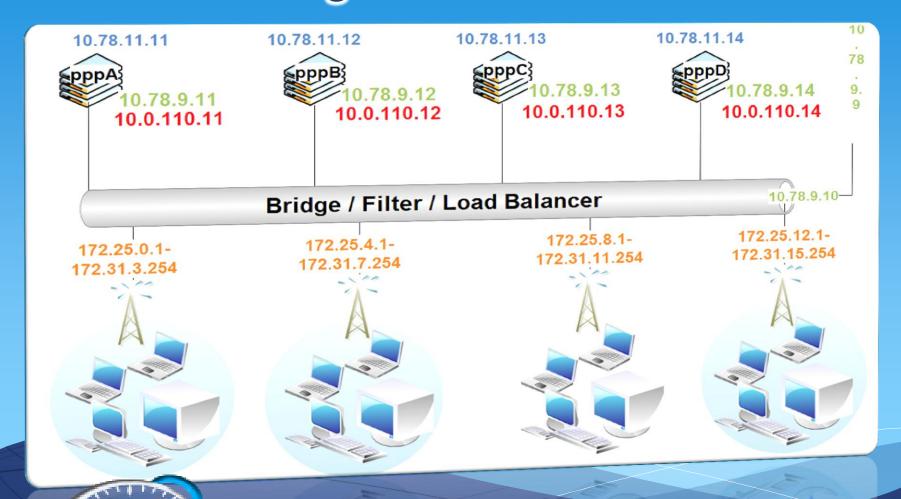
## **Load Balance pppoe Connections**

Tune the previous bridge to act as load balancer





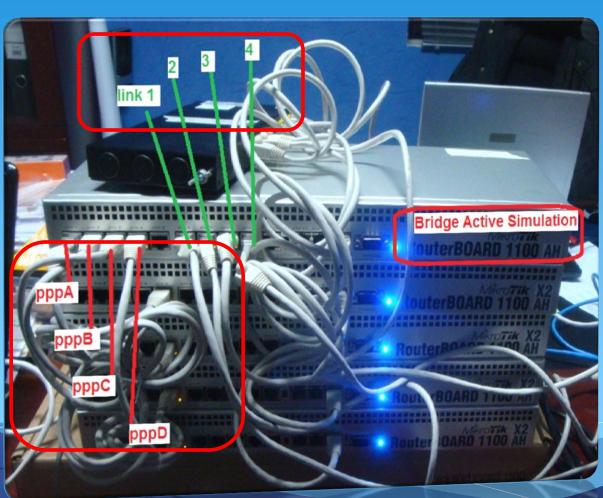
# Solution: Load Balancer Closer look to configuration:



# Solution: Load Balancer load balance LAB:

4\* 1100AHx2 as pppoe servers

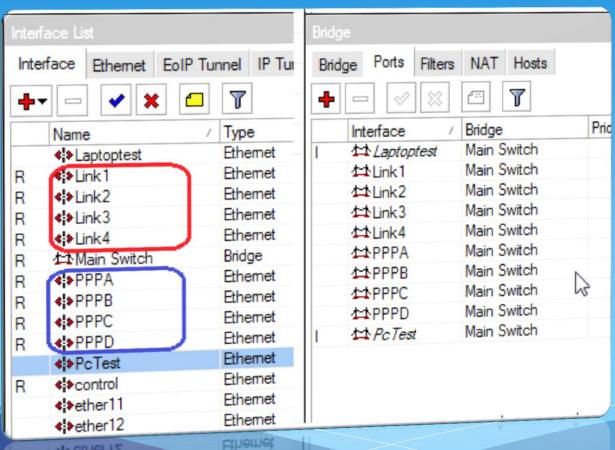
1 \* 1100AH as Bridge/firewall



# Solution: Bridge

### **Bridge ALL Links and pppoes**

Create Bridge
with ALL
links and
pppoe
servers as
ports



ethemet



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# Solution: Bridge Firewall

After bridge we will use routerOS Firewall Facility

- Bridge Filter Drop ALL except: pppoe –discovery (8863) pppoe Sessions (8864)

```
Terminal
```

```
[admin@Switch] /interface bridge filter> print
```

Flags: X - disabled, I - invalid, D - dynamic

- O chain=forward action=accept mac-protocol=pppoe-discovery
- 1 chain=forward action=accept mac-protocol=pppoe-session
- 2 X chain=forward action=drop



# Solution: pppoe servers

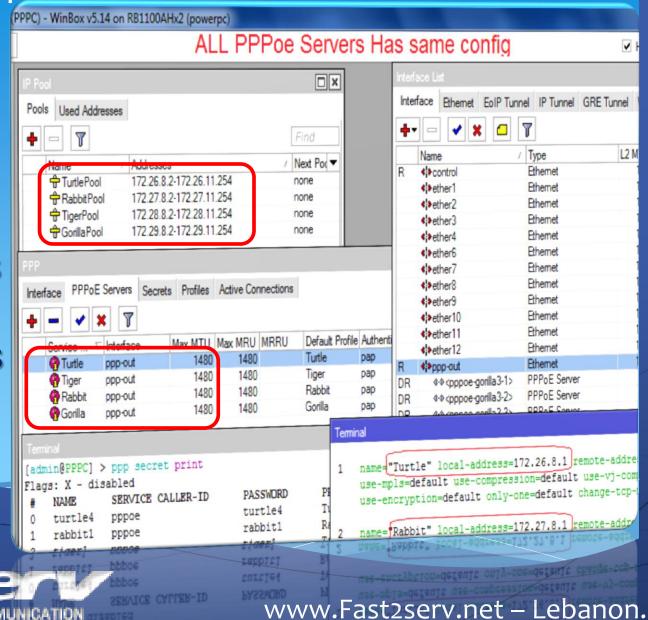
IT&COMMUNICATION

after firewall we create all PPPoe servers

4 pppoe servers

**4 Service names** 

4 ip pools



#### Solution: Simulator

 Using RB433 connected to all 4 link ports we created script to simulate ~500 real clients connections.

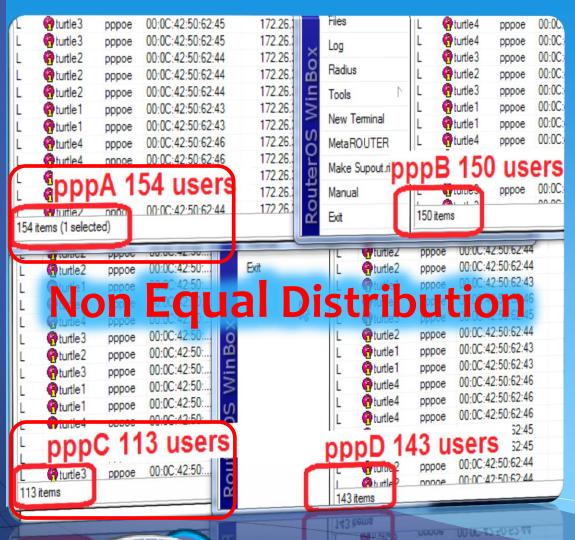
Direct connect Simulation

Link1 pppA
Link2 pppB
Link3 pppC
Link4 pppD





# Solution: Simulator result



IT&COMMUNICATION

- NoN equal
  Distribution between
  the pppoes
- pppoe sessions are distributed arbitrary on all 4 servers....
- Pppoe Discovery have 16 service
- (4 Gorilla 4tiger 4Rabbit 4Turtle)

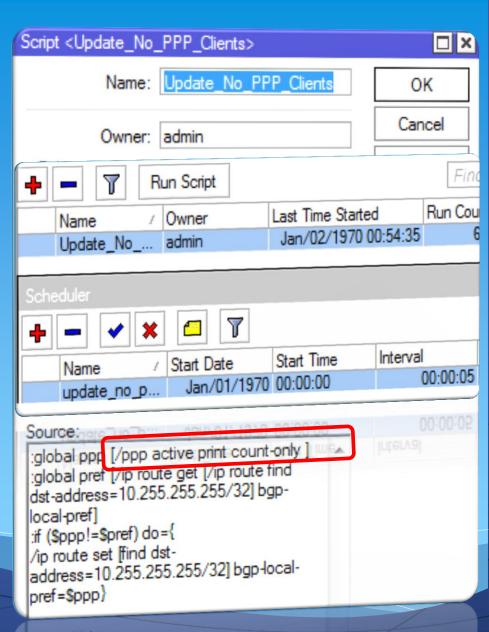
#### Solution: #connected

In Order to load balance we need to know at anytime how many users are connected to each pppoe server

create and Schedule every 5s script to update the NO' of connected users

/ppp active print count-only

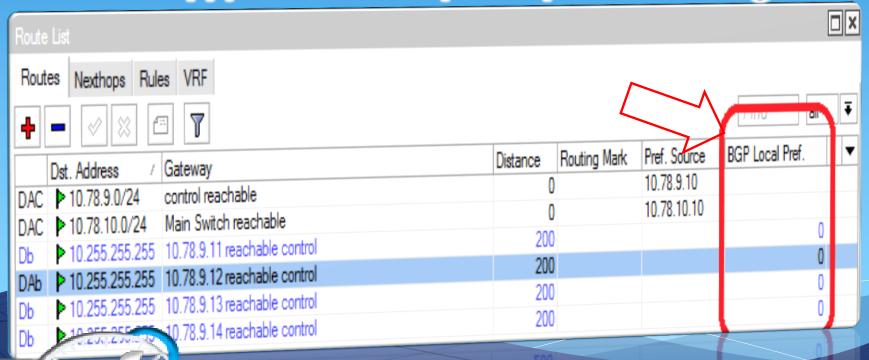




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-Now that the Number of active ppp is know on each server, How to pass it to Bridge ????

Create local BGP between ALL ppps and bridge, where we Store the # of ppp in BGP Local pref & pass it to bridge...



Create a local BGP peers and set instance:

```
[admin@PPPB] > routing bgp peer
[admin@PPPB] /routing bgp peer> print
Flags: X - disabled, E - established
                                                                  REMOTE-AS
                  REMOTE-ADDRESS
     TNSTANCE
                                                                  65535
                 10.78.9.10
0 R default
[admin@PPPB] /routing bgp peer> ..
[admin@PPPB] /routing bgp> instance print
Flags: X - disabled
    name="default" as=65535 router-id=0.0.0.0 redistribute-connected=no
    redistribute-static=yes redistribute-rip=no redistribute-ospf=no
    redistribute-other-bgp=no out-filter="" client-to-client-reflection=yes
    ignore-as-path-len=no routing-table=""
           as-path-len=no routing-table=""
```

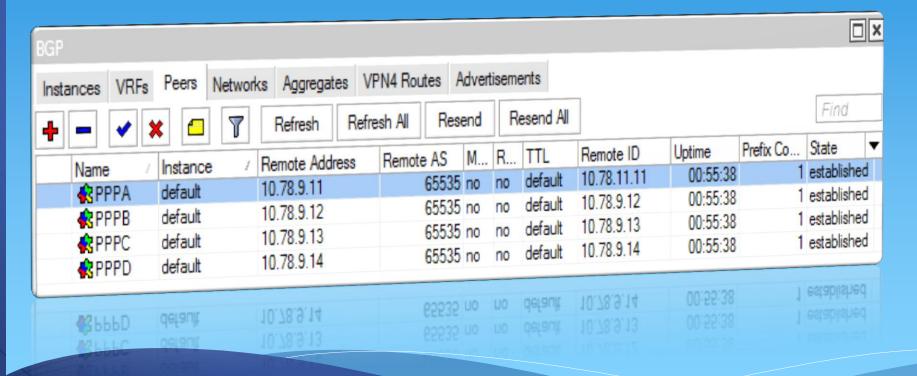


 Create a Route on all ppps with gateway to the main bridge to pass all the route info

Route <10.255.255.255>		
General Attribute	es	
Dst. Address:	10.255.255.255	
Gateway:	10.78.9.10	•
Clark Cataway		]▼
Check Gateway:		₹
Type:	unicast	•
Type:	unicast	À



- After BGP creation
- BGP peer list in main bridge will look as follows:





Script is running on all ppps every 5 seconds & returning the number of active connections

Modify script to store The # of ppp in BGP pref

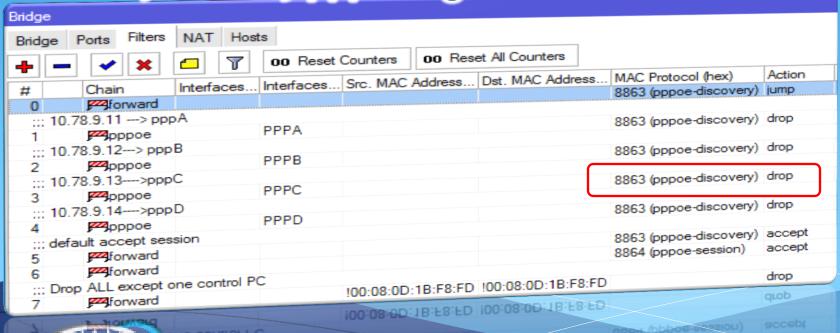
#### Source:

```
:global ppp [/ppp active print count-only ]
:global pref [/ip route get [/ip route find
dst-address=10.255.255.255/32] bgp-
local-pref]
:if ($ppp!=$pref) do={
   /ip route set [find dst-
   address=10.255.255.255/32] bgp-local-
   pref=$ppp}
```



Now after active user # on each ppp is in bgp local pref how to priotirize one ppp over other?

Configure the firewall to be ready to enable/disable discovery to every ppp using MAC Protocols

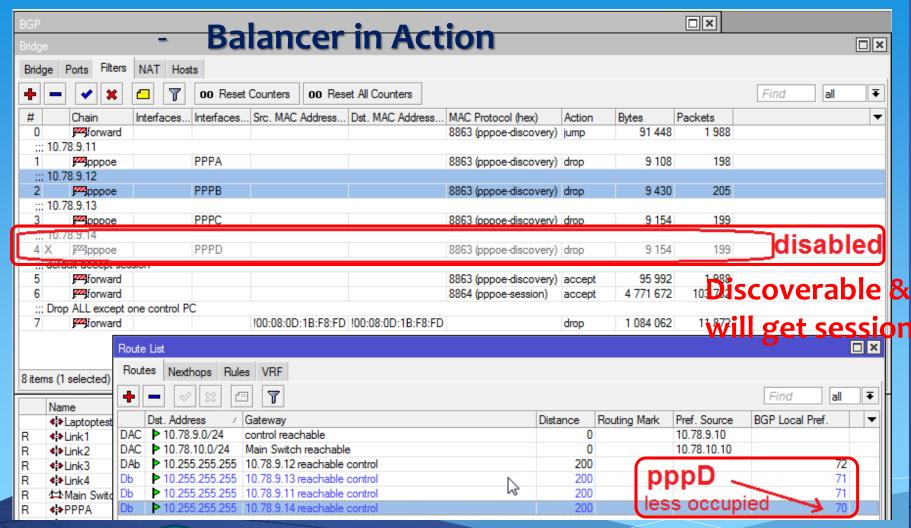


How to give advantage to the lowest occupied PPP and pass connections to it??

create a Scheduled script that discover the lowest occupied ppp &Enable its discovery in firewall, wich make it discoverable to pass sessions to it ....

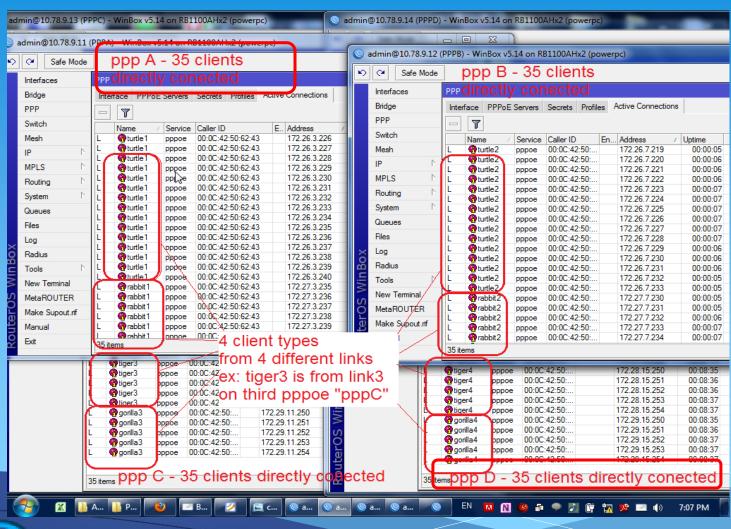
```
:global min 10000000
:global clients
:global newActive
:global concentrator
:foreach c=server in=[/ip route find dst-address=10.255.255.255/32] do=
   :set clients [/ip route get $server bgp-local-pref]
   :set concentrator [/ip route get $server gateway]
     ($clients<$min) do={
       :set min $clients
       :set newActive $concentrator
:foreach c=rules in=[/interface bridge filter find] do={
   :if ([/interface bridge filter get $rules comment]=$newActive) do={
       /int br filter disable rules;
    else={
       /int bridge filter enable $rules;
```





Test with simulator:

35 Clients on each





# Solution: Reorganize

- Bridge / Firewall / Load balancer OK Time to Reorganize, lets Implement



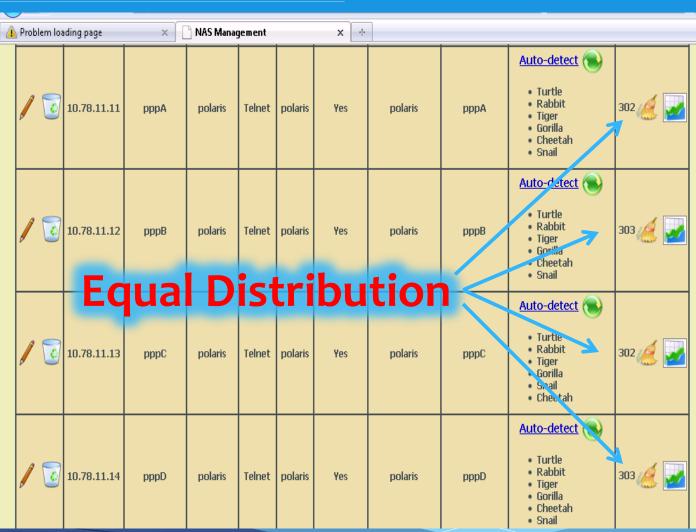






Test on real network
After implement

303 Clients on each





# Thank You for your Attention

Questions ????

**Charbel Matta** – Fast2serv , Lebanon. MuM Dubai – Aug 2012 .







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