

Mikrotik User Meeting in Indonesia, Yogyakarta, November 29, 2013



Bandwidth Management for University Campus Network

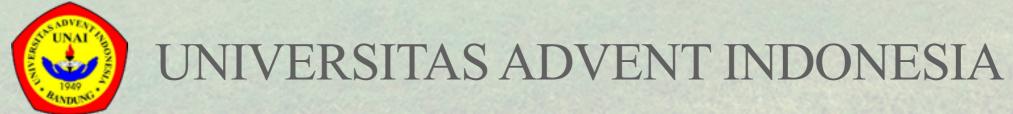
presented by Andrew F. Pakpahan

Self Introduction - Andrew Pakpahan

- MTCNA, MTCRE, MTCTCE
- IT Coordinator at Universitas Advent Indonesia (UNAI), Bandung.
- Lecturer at Faculty of Information Technology UNAI.
- You can contact me by email: andrew[at]unai.edu or andrew.pakpahan[at]gmail.com







http://www.unai.edu

Study Case



- Located at Parongpong, Bandung, West Java, Indonesia
- UNAI is a small private boarding University where most of the students stayed in the dormitory and the teachers live in University's provided housing inside the campus.
- The university provide 24 hours internet service for the teachers and students on 25ha campus area.



Our Facts



- We are using various kind of Mikrotik Devices since 2007: RB1000, RB1100 series RB1200, RB2011 series, RB450G, RB750 series, Cloud Core Router
- Currently we have 50mbps dedicated internet (international) connection. We don't have separate connections between IIX (Indonesia's Internet) and International Internet.
- We have around 1800 students, 1200 of them stays in the dormitories.
- We have 80+ Wireless APs, hundreds cable ports, and miles of copper and fibre cables around the campus.
- The system recognised over 2000+ unique MAC addresses had connected to the network on one semester.
- In the peak time we have around 500 concurrent users connected to the network.



Classic Facts

- Bandwidth is limited.
- User's bandwidth demands is always increasing.
- Only 20% of the users takes 80% all the bandwidth.
 (20% heavy users)
- Doesn't matter how much bandwidth we throw to the users, they will eat it up!



Bandwidth Management



Bandwidth Management - What we had tried

- · Linux Based, Squid Pools/HTB scripts queueing.
- Hotspot, Per User Simple Queue.
- Queue Tree + PCQ.
- Prioritising then use PCQ queue (can't be done in Router OS v6.x)



Is it enough? What's missing?



What's missing?

- With PCQ we can share the bandwidth "equally" to all connected users.
- We can't identify those heavy users using the existing bandwidth management techniques.



We need to do better bandwidth management!



What we wanted?

- We want to prioritise users with less daily usage than those with heavy usage.
- We want users with less internet usage get faster speed than those whose using it a lot.
- User who always want to download something from internet, should be punished (we want them to get slower speed).



The Strategy

Identify those 'heavy users' and put them in certain group/pool with limited speed.



How we did it?

- Using User based Authentication System (hotspot, PPPoE, etc) with external radius server, custom perl script and Mikrotik's radius attributes.
- Record each client bandwidth usage with the radius server accounting system.
- Create a script running on the server to calculate user's total bandwidth of the day.
 - Then the script will send a radius attributes to Mikrotik to assigns users in different HTB pools according to their usage
 - Run the script every certain time interval (every minutes or every five minutes)
- Create a script that will reset the counters and groups at certain time (we set it at midnight)



How we did it? - continue

- Identify the users:
 - A: Users that newly connected to the network and use less than X MB of bandwidth.
 - B: Users that already using Y MB of bandwidth.
 - C: Users that already using Z MB of bandwidth.
 - Where (Z > Y > X)
- Put the users in certain pools (Using address list features on Mikrotik)
 - Put the A users in group0
 - Put the B users in group1
 - Put the C users in group2
- Put the bandwidth limitations on pools and users.
- The Queue Tree used for bandwidth allocation for each pool.
- The PCQ used for bandwidth allocation for each users on each pool.



Bandwidth Management Design - Per User

Group	BW Usage	Rate	Burst
group0	less than 200MB	1 Mbps	2 Mbps
group1	200MB - 400MB	384 Kbps	512 Kbps
group2	400MB - 600MB	256 Kbps	384 Kbps
group3	more than 600MB	64 Kbps	128 Kbps





Bandwidth Management Design in Graph







Bandwidth Management Design - Pools

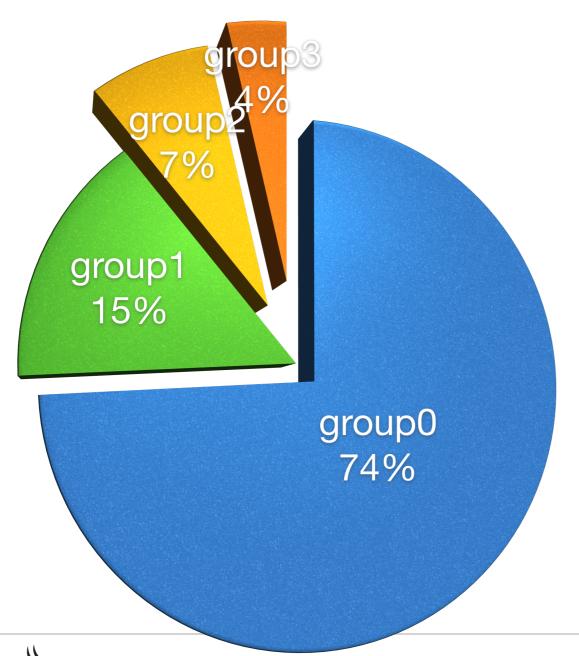
Group	BW Usage	Limit at	Max Limit	
group0	less than 200MB	10 Mbps	40 Mbps	
group1	200MB - 400MB	4 Mbps	8 Mbps	
group2	400MB - 600MB	2 Mbps	4 Mbps	
group3	more than 600MB	512 Kbps	1 Mbps	





Bandwidth Management Design in Graph

Bandwidth allocation for each group/pool



- Group0 got much large bandwidth than the other groups.
- Group3 got the less bandwidth.



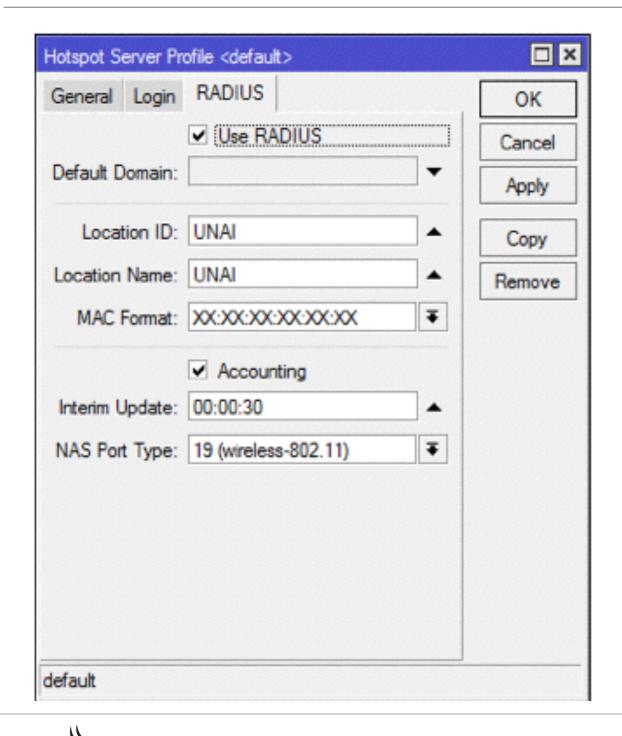
What you need to know before trying this setup

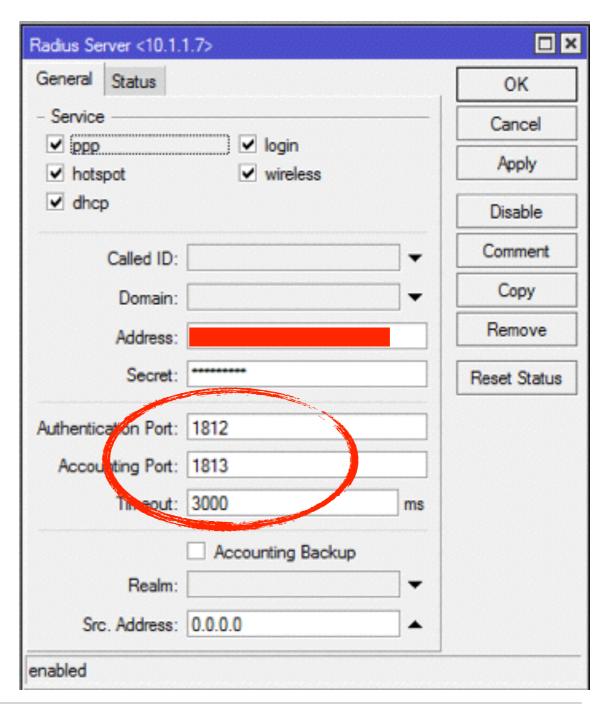
Installing Freeradius + Daloradius for Mikrotik

http://andrewpakpahan.blogspot.com/2012/08/installing-and-configuring-freeradius.html



Setting up Hotspot Server & Radius







The bandwidth management script

- You can user PHP/Perl or other programming languages.
- In our case we use Perl.
- What the script do?
 - Calculate users usage.
 - Put the users in different group.
 - Send users groups radius updates to Mikrotik.



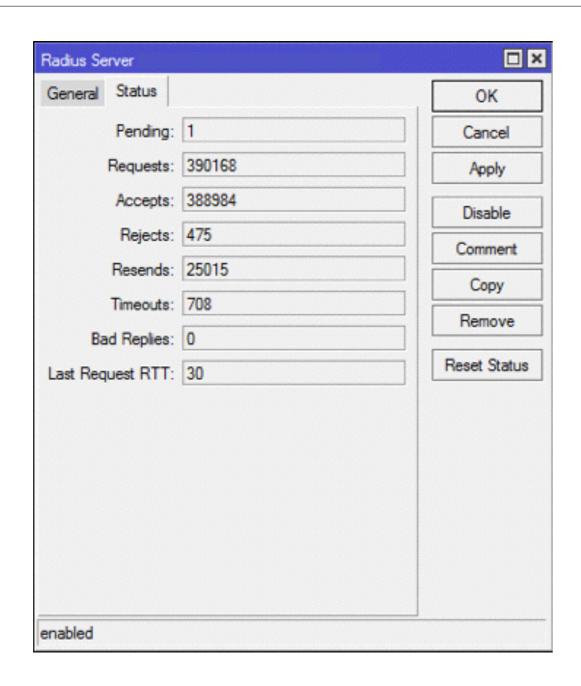
Radius attribute sends to Hotspot Server

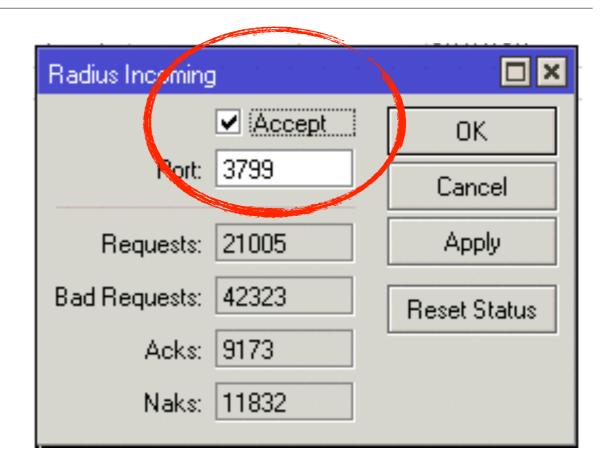
How we send Radius attribute to the router using a perl script

```
system ("echo \"User-Name=[username],Framed-IP-
Address=[routeripaddress],Acct-Session-
Id=[acctsessionid],NAS-
Identifier=[nas_identifier],Mikrotik-
Group=[group]\" | radclient -x [router_ip]:3799
coa [password]");
```



Radius Status on Hotspot Server

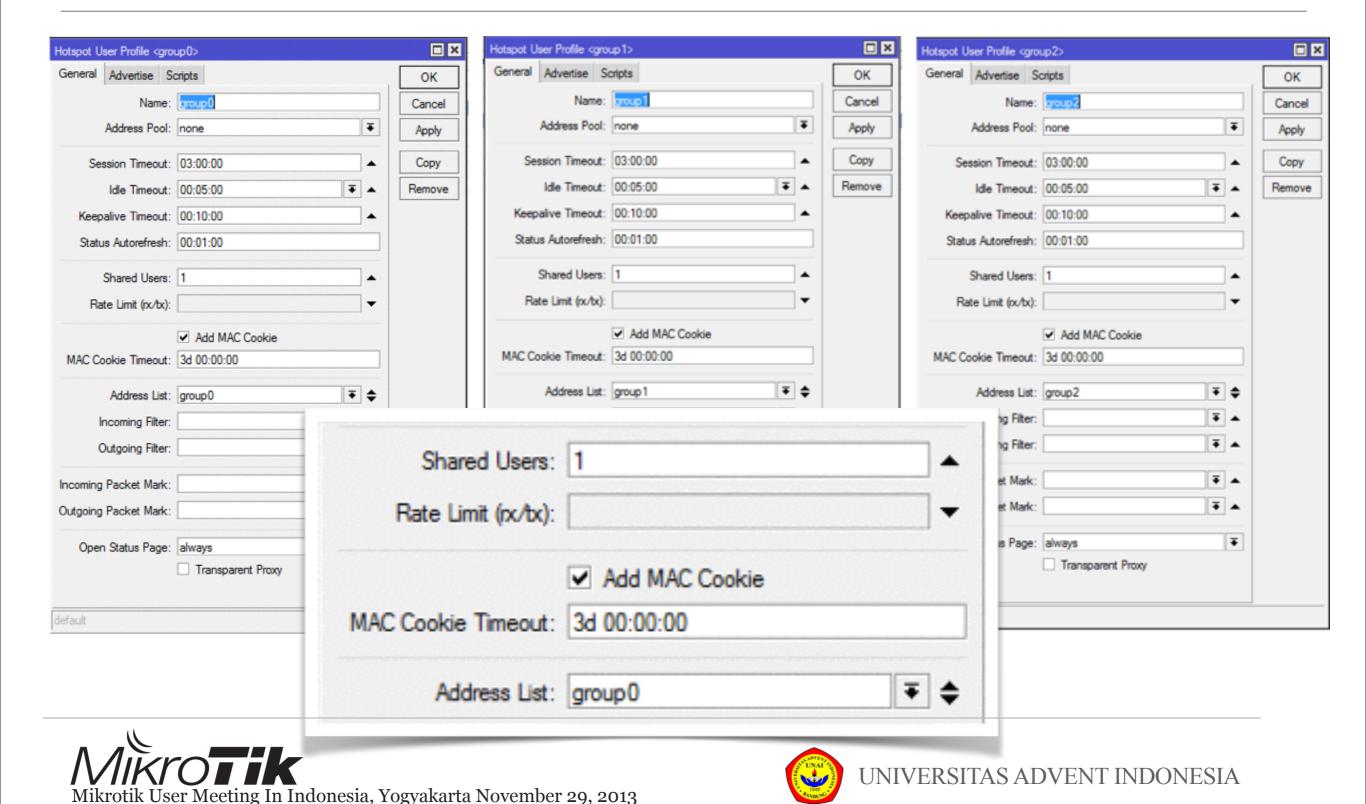




Don't forget to accept incoming radius



Hotspot User Profile Setting



Firewall Mangle

::: G	roup0				
0		ether3		121.7 GiB	110 368
1			group0_conn_download	121.7 GiB	110 555
2		ether2		10.2 GiB	80 949 918
3			group0_conn_upload	10.2 GiB	80 279 868
::: G	roup1				
4		ether3		17.6 GiB	16 587 920
5			group 1_conn_download	17.6 GiB	16 649 087
6		ether2		1686.9 MiB	12 769 935
7			group1_conn_upload	1680.4 MiB	12 647 185
::: G	roup2				
8		ether3		10.6 GiB	10 074 953
9			group2_conn_download	10.6 GiB	10 106 359
10		ether2		1198.8 MiB	7 904 763
11			group2_conn_upload	1194.1 MiB	7 823 563
::: G	roup3				
12		ether3		922.1 MiB	1 057 682
13			group3_conn_download	922.8 MiB	1 063 966
14		ether2		131.5 MiB	912 533
15			group3_conn_upload	128.6 MiB	873 236

We need to do mangle for all our defined groups

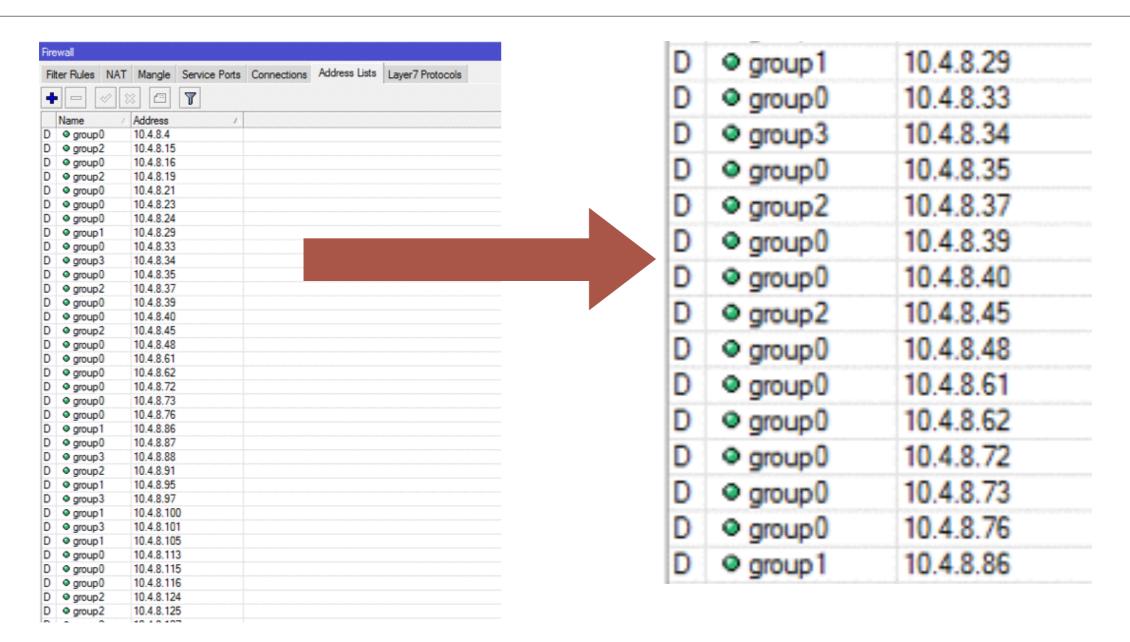


Firewall Mangle script

```
/ip firewall mangle
add action=mark-connection chain=forward comment=Group0 dst-address-list=\
    group0 in-interface=ether3 new-connection-mark=group0_conn_download \
    src-address-list=!localnet
add action=mark-packet chain=forward connection-mark=group0_conn_download \
    new-packet-mark=group0_packet_download passthrough=no
add action=mark-connection chain=forward dst-address-list=!localnet \
    in-interface=ether2 new-connection-mark=group0_conn_upload \
    src-address-list=group0
add action=mark-packet chain=forward connection-mark=group0_conn_upload \
    new-packet-mark=group0_packet_upload passthrough=no
add action=mark-connection chain=forward comment=Group1 dst-address-list=\
    group1 in-interface=ether3 new-connection-mark=group1_conn_download \
    src-address-list=!localnet
```



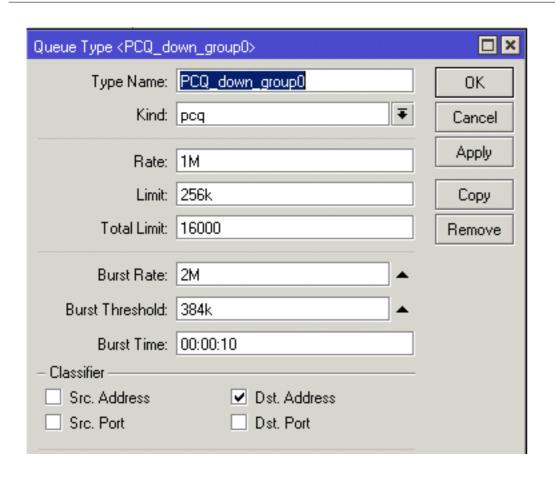
Firewall Address List

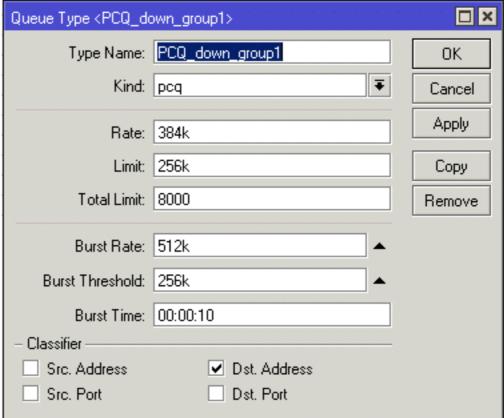


Users divided to different groups



PCQ Queue Setting





We must create different PCQ Queue type for each group



The Queue Tree

Total_download	ether2			40M	34.4 Mbps	0 B	152.8 GiB	138 26	0	
group0_download	Total_downlo	group0	10M	40M	22.9 Mbps	346.6 K/B	123.3 GiB	110 48	35 374	153
group 1_download	Total_downlo	group 1	4M	M8	7.1 Mbps	463.1 K/B	17.9 GiB	16 625	14 556	55
group2_download	Total_downlo	group2	2M	4M	3.3 Mbps	670.1 K/B	10.8 GiB	10 101	0	27
group3_download	Total_downlo	group3	512k	1M	574.1 kbps	565.0 K/B	942.0 MiB	1 063 5	0	14
Total_upload	ether3			15M	44.1 kbps	0 B	14.4 GiB	101 13	0	
group0_upload	Total_upload	group0			27.5 kbps	0 B	11.2 GiB	79 869	11 829	78
group 1_upload	Total_upload	group 1			8.9 kbps	0 B	1844.3 MiB	12 597	1 189	33
group2_upload	Total_upload	group2			6.2 kbps	0 B	1295.9 MiB	7 802 7	921	12
group3_upload	Total_upload	group3			1384 bps	0 B	140.0 MiB	869 757	25	5

Total_download	
group0_download	153
group 1_download	55
group2_download	27
group3_download	14
■ Total_upload	
group0_upload	78
group 1_upload	33
group2_upload	12
group3_upload	5

Users are divided to different pool according to their group

Results

- We can identify users based on their bandwidth usage.
- Newly connected user will get 'standard' speed and placed in the first group0, after passing a certain limit (usage), the users will be placed in group1 and afterward.
- We can put users in different group according to their internet usage.
- Those 'heavy users' we targeted will get slower speed when they're using the internet connection.





Thank you all for listening